CS540 Introduction to Artificial Intelligence Lecture 5

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Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles

Dyer

June 28, 2021

Guess the Percentage

Admin

a 1

- Guess what percentage of the students (who are here) started P1?
- A: 0 to 20 percent.
- B: 20 to 40 percent.
- C: 40 to 60 percent.
- D: 60 to 80 percent.
- E: 80 to 100 percent.

The Percentage

- Did you start P1?
- A:
- → B: Yes.
 - C:
- D: No.
 - E:

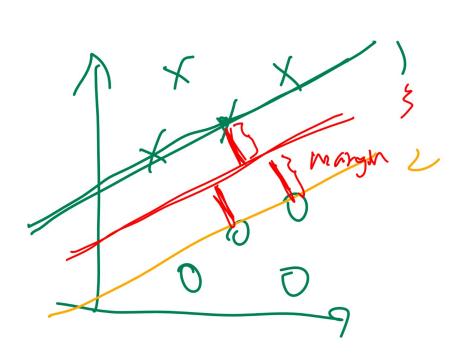


Remind Me to Start Recording

- The messages you send in chat will be recorded: you can change your Zoom name now before I start recording.
- There will be more smaller quiz questions during the lectures (not all at the end).
- No lecture next Monday.



Motivation



loss to mayin

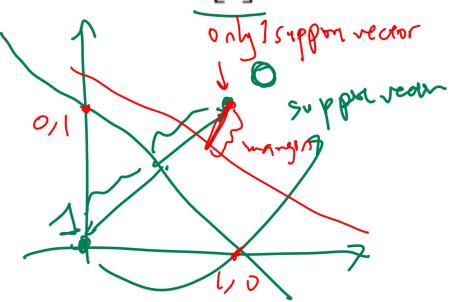
SVM Weights

- Fall 2005 Final Q15 and Fall 2006 Final Q15 Support work
- Find the weights w_1, w_2 for the SVM classifier

$$\mathbb{1}_{\{w_1x_{i1}+w_2x_{i2}+1\geqslant 0\}}$$
 given the training data $x_1=\begin{bmatrix}0\\0\end{bmatrix}$ and

$$x_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$
 with $y_1 = 1, y_2 = 0$.

- A: $w_1 = 0$, $w_2 = -2$
- B: $w_1 = -2, w_2 = 0$
- C: $w_1 = -1$, $w_2 = -1$
- D: $w_1 = -2, w_2 = -2$



SVM Weights Diagram

SVM Weights

Quiz

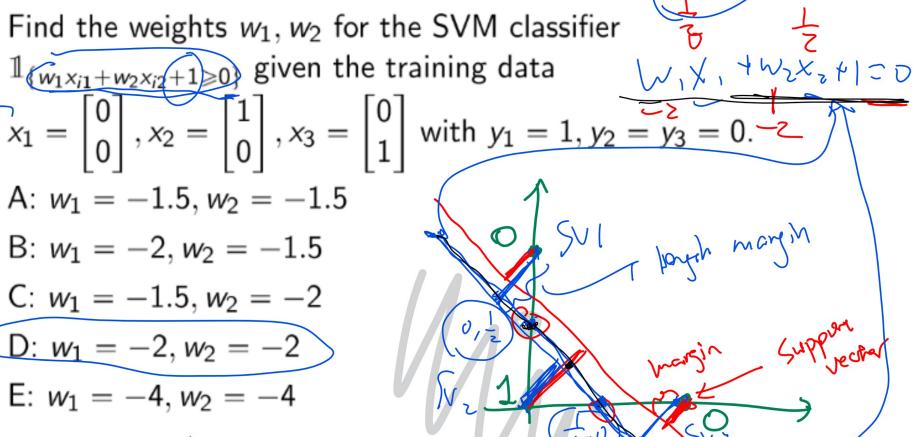
- Fall 2005 Final Q15 and Fall 2006 Final Q15
- Find the weights w_1, w_2 for the SVM classifier $\mathbb{I}_{w_1x_{i1}+w_2x_{i2}+1\geq 0}$ given the training data

$$x_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, x_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, x_3 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
 v

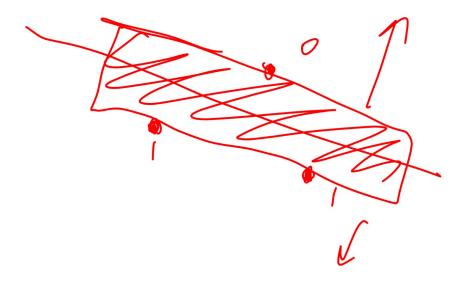
- A: $w_1 = -1.5, w_2 = -1.5$
- B: $w_1 = -2$, $w_2 = -1.5$
- C: $w_1 = -1.5, w_2 = -2$

D:
$$w_1 = -2, w_2 = -2$$

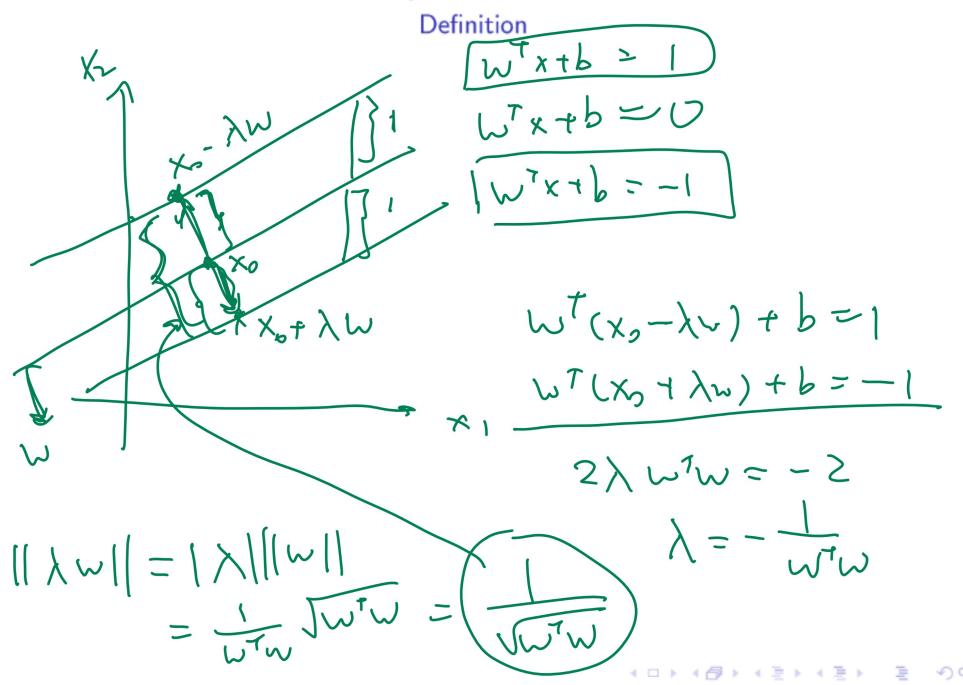
• E: $w_1 = -4$, $w_2 = -4$



SVM Weights Diagram



Constrained Optimization Derivation



Constrained Optimization

Definition

• The goal is to maximize the margin subject to the constraint that the plus plane and the minus plane separates the instances with $y_i = 0$ and $y_i = 1$.

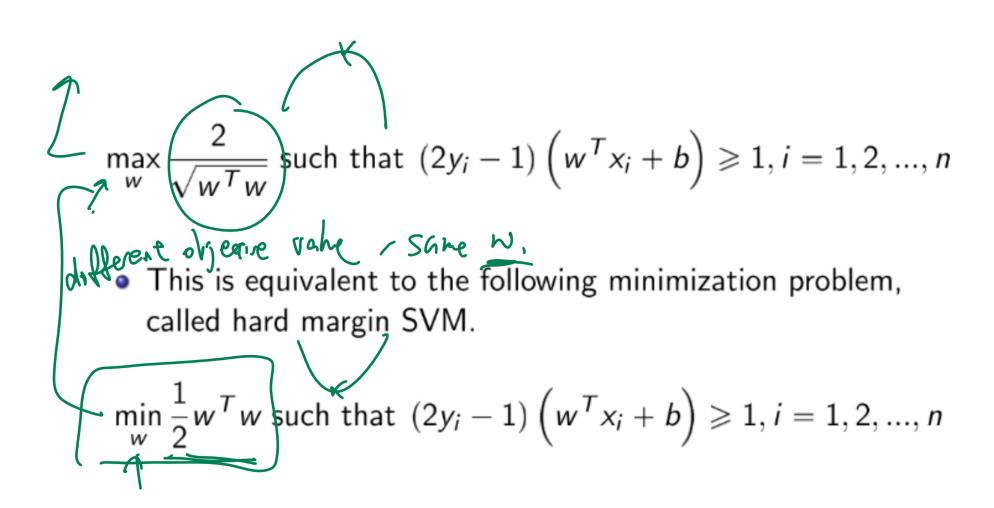
$$\max_{w} \frac{2}{\sqrt{w^T w}} \text{ such that } \left\{ \underbrace{\begin{pmatrix} w^T x_i + b \end{pmatrix} \leqslant -1}_{w^T x_i + b} \right\} \text{ if } \underbrace{y_i = 0}_{if y_i = 1}, i = 1, 2, ..., r_i \text{ of } \underbrace{y_i = 0}_{w^T x_i + b} \right\} \text{ if } \underbrace{y_i = 0}_{w^T x_i + b} \text{ if } \underbrace{y_i = 1}_{w^T x_i$$

The two constraints can be combined.

$$\max_{w} \frac{2}{\sqrt{w^T w}} \text{ such that } \underbrace{(2y_i - 1) \left(w^T x_i + b\right) \geqslant 1, i = 1, 2, ..., n}_{\sum_{v \in \mathcal{V}} y_i}$$

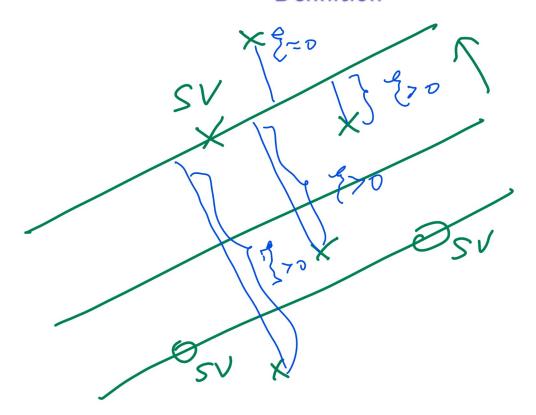
Hard Margin SVM

Definition



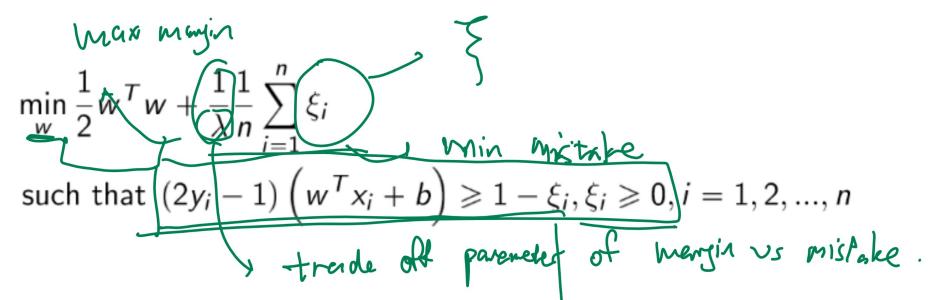
Soft Margin Diagram

Definition



Soft Margin SVM

Definition



• This is equivalent to the following minimization problem, called soft margin SVM.

$$\min_{w} \frac{1}{2} w^{T} w + \frac{1}{n} \sum_{i=1}^{n} \max \left\{ 0, 1 - (2y_{i} - 1) \left(w^{T} x_{i} + b \right) \right\}$$

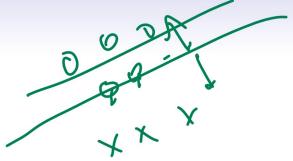
min x



X = 5



Soft Margin



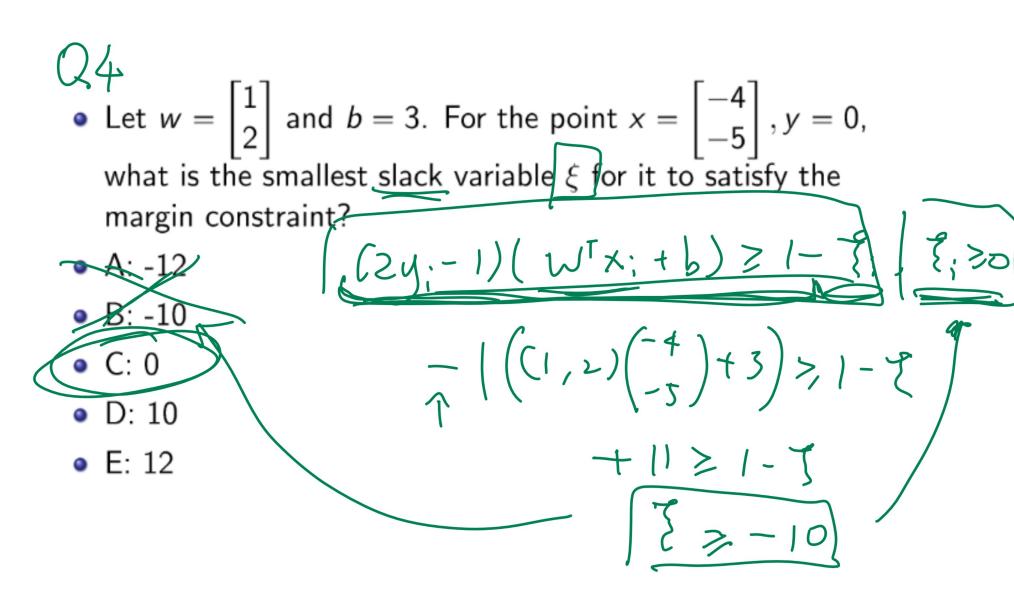
- Fall 2011 Midterm Q8 and Fall 2009 Final Q1
- Let $w = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and b = 3. For the point $x = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$, y = 0, what is the smallest slack variable ξ for it to satisfy the margin constraint?

$$(2y_{i}-1)\left(w^{T}x_{i}+b\right) \geq 1-\xi_{i},\xi_{i} \geq 0$$

$$-\left[\left(\left(1,z\right)\left(\frac{4}{5}\right)+3\right) > 1-\frac{9}{5}$$

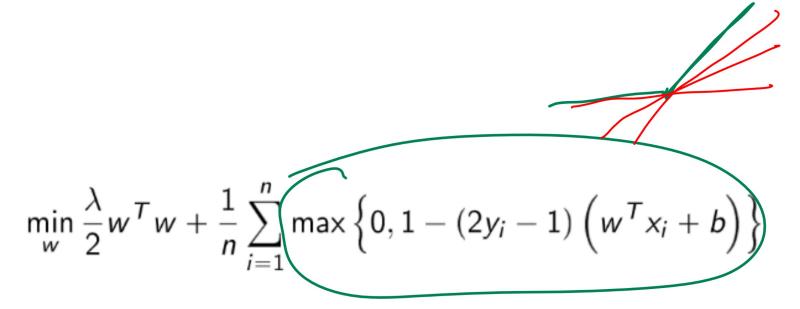
$$-\left(\frac{7}{5}\right) = \frac{1}{5}$$

Soft Margin 2



Subgradient Descent

Definition

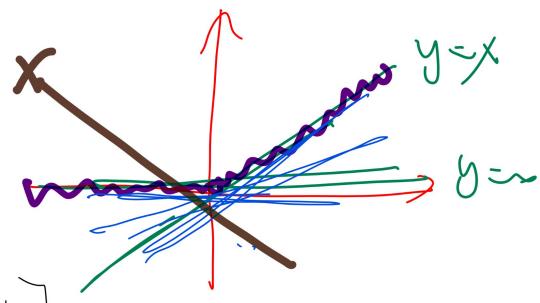


- The gradient for the above expression is not defined at points with $1 (2y_i 1)(w^Tx_i + b) = 0$.
- Subgradient can be used instead of a gradient.

- The subderivative at a point of a convex function in one dimension is the set of slopes of the lines that are tangent to the function at that point.
- The subgradient is the version for higher dimensions.
- The subgradient $\partial f(x)$ is formally defined as the following set.

$$\partial f\left(x\right) = \left\{v: f\left(x'\right) \geq f\left(x\right) + v^{T}\left(x' - x\right) \ \forall \ x'\right\}$$

- Which ones are subderivatives of $\max\{x,0\}$ at x=0?
- A: -1
- B: -0.5
- **€** C: 0 √
- D: 0.5
- 🍗 E: 1
 - ∂x . max = [0,1]



Q5

• Which ones are subderivatives of |x| at x = 0?

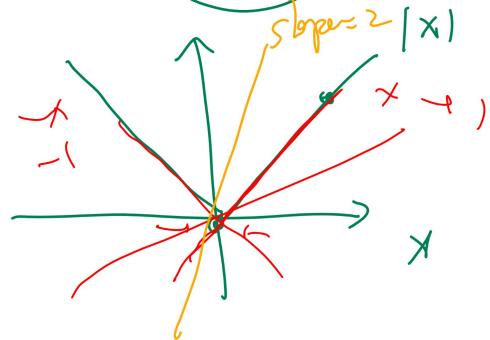
• A: -1

• B: -0.5

• C: 0

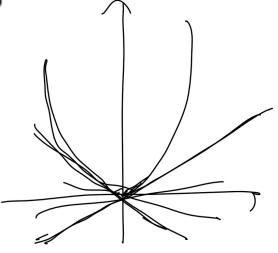
• D: 0.5

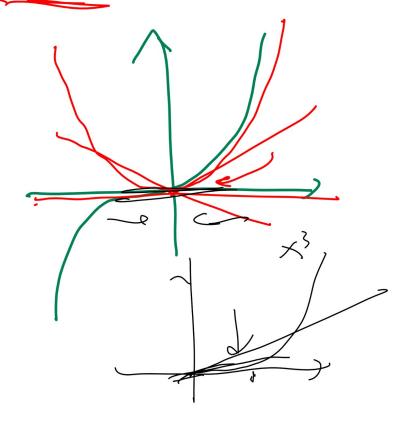
E: 1



Q6

- Which ones are subderivatives of $|x^3|$ at x = 0?
- A: -1
- B: -0.5
- C: 0
- D: 0.5
- E: 1





Subgradient Descent Step

Definition

 One possible set of subgradients with respect to w and b are the following.

$$\frac{\partial_{w}C}{\partial_{w}C} \ni w - \sum_{i=1}^{n} (2y_{i} - 1) x_{i} \mathbb{1}_{\{(2y_{i} - 1)(w^{T}x_{i} + b) \geqslant 1\}}$$

$$\frac{\partial_{w}C}{\partial_{b}C} \ni - \sum_{i=1}^{n} (2y_{i} - 1)) \mathbb{1}_{\{(2y_{i} - 1)(w^{T}x_{i} + b) \geqslant 1\}}$$

 The gradient descent step is the same as usual, using one of the subgradients in place of the gradient.

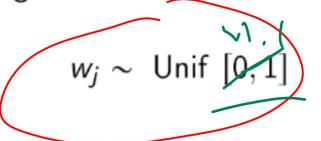
Prima!

Esploated

Article

rnel Trick

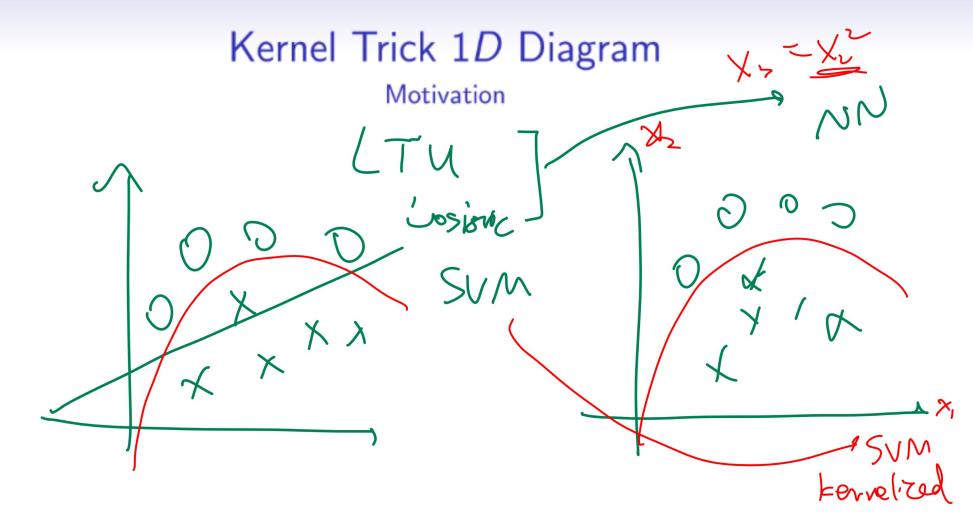
- Inputs: instances: $\{x_i\}_{i=1}^n$ and $\{z_i = 2y_i 1\}_{i=1}^n$
- Outputs: weights: $\{w_j\}_{j=1}^m$
- Initialize the weights.



 Randomly permute (shuffle) the training set and performance subgradient descent for each instance i.

$$w = (1 - \lambda) w - \alpha z_i \mathbb{1}_{\{z_i w \tau_{x_i \ge 1\}} X_i}$$

Repeat for a fixed number of iterations.



Kernelized SVM

Definition

- With a feature map φ , the SVM can be trained on new data points $\{(\varphi(x_1), y_1), (\varphi(x_2), y_2), ..., (\varphi(x_n), y_n)\}.$
- The weights w correspond to the new features $\varphi(x_i)$.
- Therefore, test instances are transformed to have the same new features.

$$\hat{y}_i = \mathbb{1}_{\{w^T \varphi(x_i) \geq 0\}}$$

Kernel Trick for XOR

- March 2018 Final Q17
- SVM with quadratic kernel $\varphi(x) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)$ can correctly classify the following training set?

<i>x</i> ₁	<i>x</i> ₂	у
0	0	0
0	1	1
1	0	1
1	1	0

Kernel Trick for XOR

• SVM with kernel $\varphi(x) = (x_1, x_1x_2, x_2)$ can correctly classify the following training set?

<i>x</i> ₁	<i>X</i> ₂	У
0	0	0
0	1	1
1	0	1
1	1	0

- A: True.
- B: False.

Kernel Matrix

Definition

• The feature map is usually represented by a $n \times n$ matrix K called the Gram matrix (or kernel matrix).

$$K_{ii'} = \varphi(x_i)^T \varphi(x_{i'})$$

Examples of Kernel Matrix

Definition

• For example, if $\varphi(x) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)$, then the kernel matrix can be simplified.

$$K_{ii'} = \left(x_i^T x_{i'}\right)^2$$

• Another example is the quadratic kernel $K_{ii'} = (x_i^T x_{i'} + 1)^2$. It can be factored to have the following feature representations.

$$\varphi(x) = \left(x_1^2, x_2^2, \sqrt{2}x_1 x_2, \sqrt{2}x_1, \sqrt{2}x_2, 1\right)$$

Examples of Kernel Matrix Derivation Definition

Popular Kernels

Discussion

- Other popular kernels include the following.
- **1** Linear kernel: $K_{ii'} = x_i^T x_{i'}$
- ② Polynomial kernel: $K_{ii'} = (x_i^T x_{i'} + 1)^d$
- Radial Basis Function (Gaussian) kernel:

$$K_{ii'} = \exp\left(-\frac{1}{\sigma^2} \left(x_i - x_{i'}\right)^T \left(x_i - x_{i'}\right)\right)$$

 Gaussian kernel has infinite-dimensional feature representations. There are dual optimization techniques to find w and b for these kernels.

Kernel Matrix

- Fall 2009 Final Q2
- What is the feature vector $\varphi(x)$ induced by the kernel $K_{ii'} = \exp(x_i + x_{i'}) + \sqrt{x_i x_{i'}} + 3?$
- A: $(\exp(x), \sqrt{x}, 3)$
- B: $(\exp(x), \sqrt{x}, \sqrt{3})$
- C: $\left(\sqrt{\exp(x)}, \sqrt{x}, 3\right)$
- D: $\left(\sqrt{\exp(x)}, \sqrt{x}, \sqrt{3}\right)$
- E: None of the above

Kernel Matrix Math