

# M16

Q 1, 11, 12, 13

Q 9, 4, 2, 8

Q1

10 persons

A(1)\B(9)	Y(>=1 report) $1-(1-q)^9$	N $(1-q)^9$
Y (p)	5-3	5-3
N (1-p)	5	0

$$(p=q)$$

Expected reward of A:  $p^2 + (1-p) * 5 * (1-(1-q)^9)$

$$dA/dp = 2 - 5(1-(1-q)^9) = -3 + 5*(1-q)^9 = 0 \Rightarrow (1-q)^9 = 3/5$$

$$(1-q)^{10} = (3/5)^{(10/9)}$$

Q11

-7. (-4, -3, -2, 8, 10)

$x > -1$  (-4+3)

Q12

$+ (+2)$	$- (+1)$	$+ (+2)$
$- (-1)$	$- (-4)$	$- (+1)$
$- (-2)$	$- (-1)$	$+ (+2)$

## Q13

- 19 R F

N firm to R

From N firm who pollute the river:  $15*N \rightarrow 10*(N-1)+60$

From 19-N firm who build filter:  $10*N+60 \rightarrow 15*(N+1)$

$$15*N \leq 10*(N-1)+60. \quad 5N \leq 50$$

$$10*N+60 \leq 15*(N+1). \quad 45 \leq 5N$$

$$N = 9 \text{ or } N = 10$$

# Q9

A \ B	I	II	III	IV
I	3, -10	11, -8	7, -7	6, -5
II	7, -3	13, -3	13, -6	8, -2
III	0, -9	7, -4	5, -11	3, -8
IV	8, -1	11, -6	12, -9	5, 2

For player A, action 2 is strictly better than action 1

For player B, action 4 is strictly better than action 3

## Q4

Row \ Col	L	R
U (p)	9,5	9,0
D (1-p)	9,0	0,10

If the C player choose L, Row do not care about p

If the C player choose R → Row will have  $p = 1 \rightarrow$  C player choose L

When will C player choose L?

Expect reward for C(C choose L with 100%) =  $p * 5$

Expect reward for C(C choose R with 100%) =  $(1-p) * 10$

$R(C \text{ choose L}) \geq R(C \text{ choose R})$

$P * 5 \geq (1-P) * 10$

$P \geq 2/3$

$P \leq 1$

## Q2

- 266
  - Long (266-N): 1.  $1 \rightarrow (N+1)/19$
  - Direct (N):  $n/19$ .  $N/19 \rightarrow 1$
- 
- $1 \leq (N+1)/19$   $18 \leq N$
  - $N/19 \leq 1$ .  $M \leq 19$
- 
- $N = 18$  or  $N = 19$
  - $266 - N$

Romeo \ Juliet

Bach (q)

Stravinsky (1-q)

Q8

Bach (p)

6, 3 (pq)

0, 0 ( $p(1-q)$ )

Stravinsky (1-p)

0, 0. ((1-p)q)

3, 6 ((1-p)(1-q))

First P

Second Q

First cannot find better P conditioned on Q

Second cannot find better Q conditioned on P

Expected reward for R player:  $p*q*6 + (1-p)*(1-q)*3$

Expected reward for C player:  $p*q*3 + (1-p)*(1-q)*6$

dR's Reward(p)/dp =  $q*6 - (1-q)*3 = 0$ .  $q=1/3$

dC's Reward(q)/dq =  $p*3 - (1-p)*6 = 0$ .  $p=2/3$

$$2/9*6 + 2/9*3 = 2$$

$w^*x+b = [w,b]^*[x,1]$ . Who who

$x \rightarrow x^*w_1+b_1 = [x,1] * w_{ih} \rightarrow \text{sigmoid} \rightarrow \text{hidden (28)}$

hidden (28)  $\rightarrow$  hidden  $* w_2+b_2 = [hiddent,1]^*w_{oh} \rightarrow \text{value } [-\infty, +\infty]$   
(value -  $\Rightarrow 0$ ; value +  $\Rightarrow 1$ )  $\rightarrow \text{sigmoid} \rightarrow \text{pre} \setminus \text{in } [0,1] \text{ y}\{0,1\}$  (value  $< 0.5 \Rightarrow 0$ ,  
value  $> 0.5 \Rightarrow 1$ )

Loss = Loss(pre, y) = crossentropy

Gradient d loss/ d w1

D loss/ d b1

Sigmoid(x) = return  $1/(1+e^x)$

Sigmoid  $\rightarrow$  function return  $[0,1] \rightarrow 0,1$   
 $[-\infty, +\infty]$