CS540 Introduction to Artificial Intelligence Lecture 3

Young Wu

Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles Dyer

June 1, 2022

Two-thirds of the Average Game

post recording



- Pick an integer between 0 and 100 (including 0 and 100) that is the closest to two-thirds of the average of the numbers other people picked.
- The results from the previous lecture is posted on the Q1 page of the course website.

Homework Due Dates

Admin

- M, P are due on Mondays at midnight, after that you have another one week or so to submit or resubmit: no penalty except if you need to submit a regrade request (no official documentation required).
- Sharing solutions to M2 questions are due on the same day M2: late posts are not accepted.
- Sharing solutions to X1 questions are due the week before the midterm: late posts are not accepted.
- Piazza discussions: preferrably before the due date on Canvas (that's when I update), but late ones are okay too: no need regrade request.

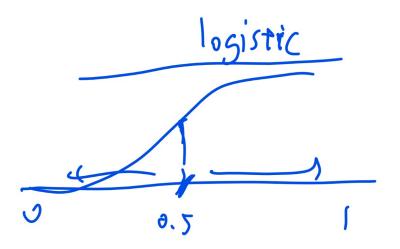
Homework Grades

- M, Q: 1 point each, lowest 2 dropped.
- D: 0.5 points for each post: you can do more than 2 during some weeks, by preferrably less than 4.
- P: 8 points each, use project to replace one of them: I do not have to approve the topic.

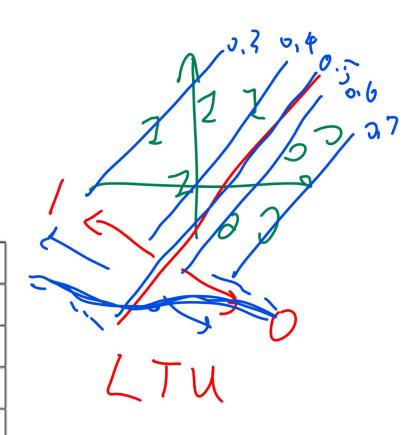
AND Operator Data

Quiz

Sample data for AND



<i>x</i> ₁	<i>x</i> ₂	У
0	0	0
0	1	0
1	0	0
1	1	1



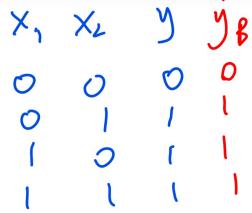
OR Operator Data

Sample data for OR

<i>x</i> ₁	<i>X</i> ₂	У
0	0	0
0	1	1
1	0	1
1	1	1

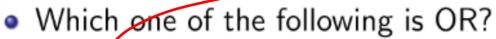
0





Quiz





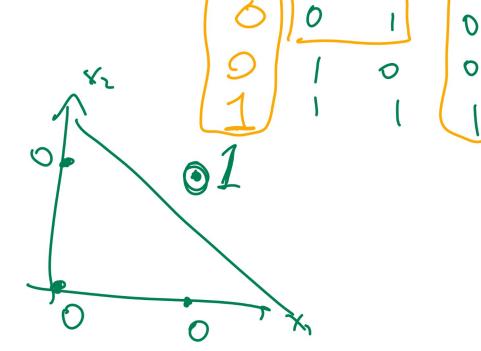
•
$$\hat{y} = \{1, 1, 1, 1, 1, 2, 1, 1, 5 \ge 0\}$$

B)
$$\hat{y} = \mathbb{1}_{\{1x_1 + 1x_2 - 0.5 \ge 0\}}$$

•
$$C: \hat{y} = \mathbb{1}_{\{-1x_1+0.5 \ge 0\}}$$

•
$$D: \hat{y} = \mathbb{1}_{\{-1x_1-1x_2+0.5 \ge 0\}}$$

• E : None of the above

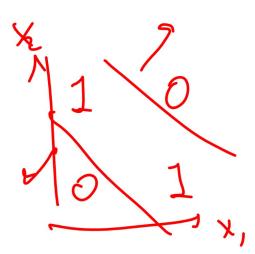


Learning XOR Operator

Quiz



- Which one of the following is XOR?
- $\bullet \ \ \hat{y} = \mathbb{1}_{\{1x_1 + 1x_2 1.5 \ge 0\}}$
- $\hat{y} : \hat{y} = \mathbb{1}_{\{1x_1 + 1x_2 0.5 \ge 0\}}$
- $C: \hat{y} = \mathbb{1}_{\{-1x_1+0.5 \ge 0\}}$
- $D: \hat{y} = \mathbb{1}_{\{-1x_1-1x_2+0.5 \ge 0\}}$
- E : None of the above









Learning XOR Operator Network

•
$$y = x_1 \text{ XOR } x_2 \text{ is the same as}$$

 $y = (x_1 \text{ OR } x_2) \text{ AND } (x_1 \text{ NAND } x_2)$

Single Layer Perceptron

Motivation

- Perceptrons can only learn linear decision boundaries.
- Many problems have non-linear boundaries.
- One solution is to connect perceptrons to form a network.

Decision Boundary Diagram

Motivation

Multi-Layer Perceptron

Motivation

• The output of a perceptron can be the input of another.

$$a' = g\left(w^{T}x + b\right)$$

$$a' = g\left(w'^{T}a + b'\right)$$

$$a'' = g\left(w''^{T}a' + b''\right)$$

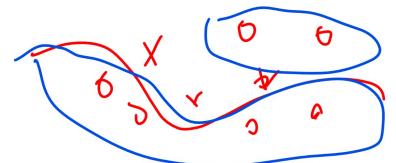
$$\hat{y} = \mathbb{1}_{\{a'' > 0\}}$$

Neural Network Biology Motivation

- Human brain: 100, 000, 000, 000 neurons.
- Each neuron receives input from 1,000 others.
- An impulse can either increase or decrease the possibility of nerve pulse firing.
- If sufficiently strong, a nerve pulse is generated.
- The pulse forms the input to other neurons.

Theory of Neural Network

Motivation

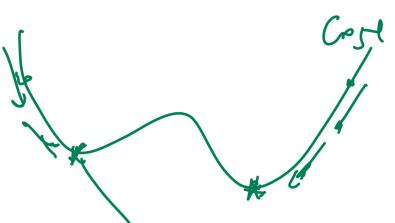


- In theory:
- 1 Hidden-layer with enough hidden units can represent any continuous function of the inputs with arbitrary accuracy.
- 2 Hidden-layer can represent discontinuous functions.
 - In practice:
- AlexNet: 8 layers.
- GoogLeNet: 27 layers (or 22 + pooling).
- ResNet: 152 layers.

Gradient Descent

Motivation

Co19



- The derivatives are more difficult to compute.
- The problem is no longer convex. A local minimum is no longer guaranteed to be a global minimum.
- Need to use chain rule between layers called backpropagation.

Backpropagation

Description

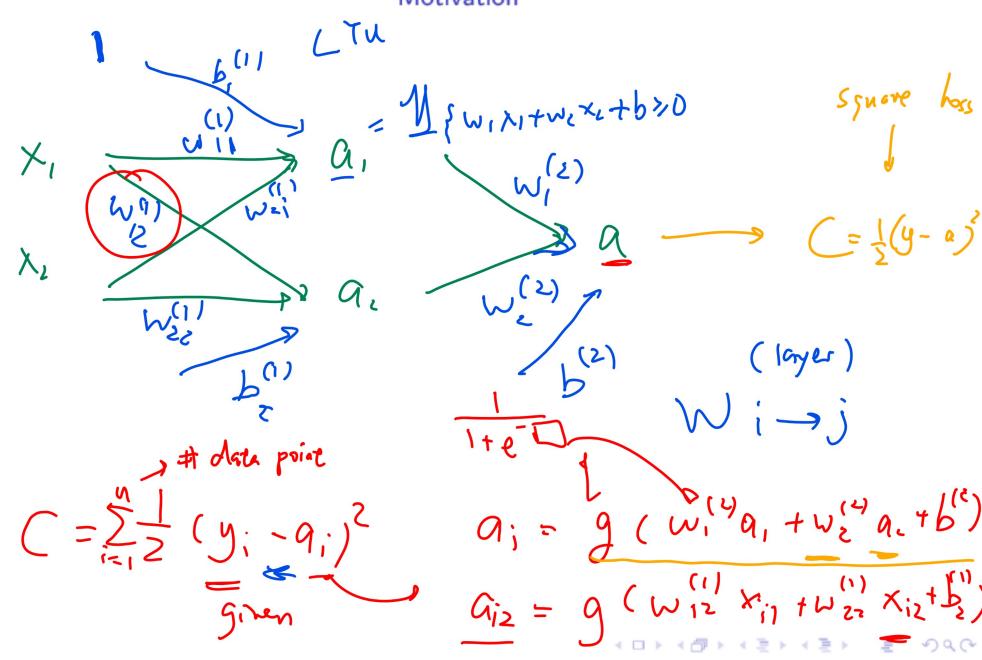
- Initialize random weights.
- (Feedforward Step) Evaluate the activation functions.
- (Backpropagation Step) Compute the gradient of the cost function with respect to each weight and bias using the chain rule.
- Update the weights and biases using gradient descent.
- Repeat until convergent.

Neural Network Demo

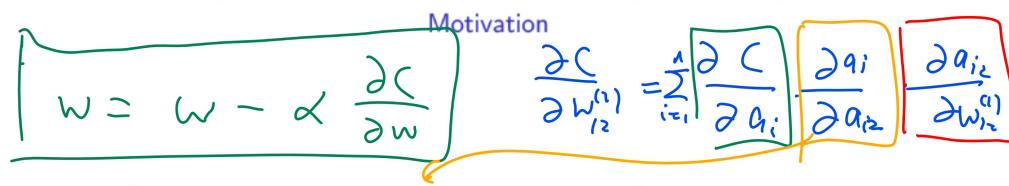
Motivation

Two-Layer Neural Network Weights Diagram 1

Motivation



Two-Layer Neural Network Weights Diagram 2



Two-Layer Neural Network Weights Diagram 3 Motivation

Gradient Step, Combined

Definition

 Put everything back into the chain rule formula. (Please check for typos!)

$$\frac{\partial C}{\partial w_{j'j}^{(1)}} = \sum_{i=1}^{n} (a_i - y_i) a_i (1 - a_i) w_j^{(2)} a_{ij}^{(1)} \left(1 - a_{ij}^{(1)} \right) x_{ij'}$$

$$\frac{\partial C}{\partial b_j^{(1)}} = \sum_{i=1}^{n} (a_i - y_i) a_i (1 - a_i) w_j^{(2)} a_{ij}^{(1)} \left(1 - a_{ij}^{(1)} \right)$$

$$\frac{\partial C}{\partial w_j^{(2)}} = \sum_{i=1}^{n} (a_i - y_i) a_i (1 - a_i) a_{ij}^{(1)}$$

$$\frac{\partial C}{\partial b^{(2)}} = \sum_{i=1}^{n} (a_i - y_i) a_i (1 - a_i)$$

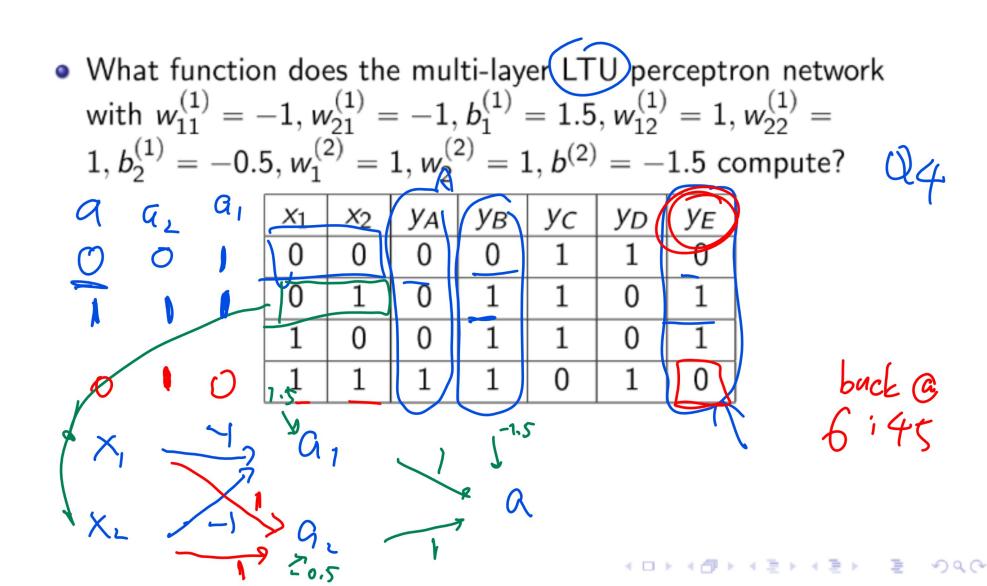
Gradient Descent Step

Definition

 The gradient descent step is the same as the one for logistic regression.

$$\begin{split} w_{j}^{(2)} &\leftarrow w_{j}^{(2)} - \alpha \frac{\partial C}{\partial w_{j}^{(2)}}, j = 1, 2,, m^{(1)} \\ b^{(2)} &\leftarrow b^{(2)} - \alpha \frac{\partial C}{\partial b^{(2)}}, \\ w_{j'j}^{(1)} &\leftarrow w_{j'j}^{(1)} - \alpha \frac{\partial C}{\partial w_{j'j}^{(1)}}, j' = 1, 2,, m, j = 1, 2,, m^{(1)} \\ b_{j}^{(1)} &\leftarrow b_{j}^{(1)} - \alpha \frac{\partial C}{\partial b_{j}^{(1)}}, j = 1, 2,, m^{(1)} \end{split}$$

Learning Logical Operators, XOR Quiz



Learning Logical Operators, XOR, Diagram Quiz

<i>x</i> ₁	<i>x</i> ₂	УА	УВ	УС	УD	УЕ
0	0	0	0	1	1	0
0	1	0	1	1	0	1
1	0	0	1	1	0	1
1	1	1	1	0	1	0

Learning Logical Operators, XOR, Answer

Three-Layer Neural Network Weights Diagram Motivation