

# CS540 Introduction to Artificial Intelligence

## Lecture 15

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# Midterm

Admin

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# Unsupervised Learning

## Motivation

- Supervised learning:  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$  .
  - Unsupervised learning:  $x_1, x_2, \dots, x_n$  .
  - There are a few common tasks without labels.
- 1 Clustering: separate instances into groups.
  - 2 Novelty (outlier) detection: find instances that are different.
  - 3 Dimensionality reduction: represent each instance with a lower dimensional feature vector while maintaining key characteristics.

# Unsupervised Learning Applications

## Motivation

- 1 Google News
- 2 Google Photo
- 3 Image Segmentation
- 4 Text Processing

# Hierarchical Clustering

## Description

- Start with each instance as a cluster.
- Merge clusters that are closest to each other.
- Result in a binary tree with close clusters as children.

# Hierarchical Clustering Diagram

## Description

# Single Linkage Distance

## Definition

- Usually, the distance between two clusters is measured by the single-linkage distance.

$$d(C_k, C_{k'}) = \min \{d(x_i, x_{i'}) : x_i \in C_k, x_{i'} \in C_{k'}\}$$

- It is the shortest distance from any instance in one cluster to any instance in the other cluster.



# Complete Linkage Distance

## Definition

- Another measure is complete-linkage distance,

$$d(C_k, C_{k'}) = \max \{d(x_i, x_{i'}) : x_i \in C_k, x_{i'} \in C_{k'}\}$$

- It is the longest distance from any instance in one cluster to any instance in the other cluster.

# Average Linkage Distance Diagram

## Definition

- Another measure is average-linkage distance.

$$d(C_k, C_{k'}) = \frac{1}{|C_k| |C_{k'}|} \sum_{x_i \in C_k, x_{i'} \in C_{k'}} d(x_i, x_{i'})$$

- It is the average distance from any instance in one cluster to any instance in the other cluster.

# Hierarchical Clustering 1

## Quiz

# Hierarchical Clustering 2

## Quiz

# Hierarchical Clustering 3

## Quiz

# Hierarchical Clustering 4

## Quiz

# Hierarchical Clustering 4, Diagram

## Quiz

# Hierarchical Clustering 5

## Quiz



# Number of Clusters

## Discussion

- $K$  can be chosen using prior knowledge about  $X$ .
- The algorithm can stop merging as soon as all the between-cluster distances are larger than some fixed  $R$ .
- The binary tree generated in the process is often called dendrogram, or taxonomy, or a hierarchy of data points.
- An example of a dendrogram is the tree of life in biology.

# *K* Means Clustering

## Description

- This is not *K* Nearest Neighbor.
- Start with random cluster centers.
- Assign each point to its closest center.
- Update all cluster centers as the center of its points.

# *K* Means Clustering Demo

## Description

# Distortion

## Distortion

- Distortion for a point is the distance from the point to its cluster center.
- Total distortion is the sum of distortion for all points.

$$D_K = \sum_{i=1}^n d(x_i, c_{k^*(x_i)}(x_i))$$

$$k^*(x) = \operatorname{argmin}_{k=1,2,\dots,K} d(x, c_k)$$

# Objective Function Counterexample

## Definition

# Gradient Descent

## Definition

- When  $d$  is the Euclidean distance.  $K$  Means algorithm is the gradient descent when distortion is the objective (cost) function.

$$\frac{\partial}{\partial c_k} \sum_{k=1}^K \sum_{x \in C_k} \|x - c_k\|_2^2 = 0$$

$$\Rightarrow -2 \sum_{x \in C_k} (x - c_k) = 0$$

$$\Rightarrow c_k = \frac{1}{|C_k|} \sum_{x \in C_k} x$$

# K Means Clustering 1

## Quiz

# K Means Clustering 2

## Quiz



# Total Distortion 2

## Quiz

# Number of Clusters

## Discussion

- There are a few ways to pick the number of clusters  $K$ .
- ①  $K$  can be chosen using prior knowledge about  $X$ .
- ②  $K$  can be the one that minimizes distortion? No, when  $K = n$ , distortion = 0.
- ③  $K$  can be the one that minimizes distortion + regularizer.

$$K^* = \operatorname{argmin}_k (D_k + \lambda \cdot m \cdot k \cdot \log n)$$

- $\lambda$  is a fixed constant chosen arbitrarily.

# Initial Clusters

## Discussion

- There are a few ways to initialize the clusters.
- ①  $K$  uniform random points in  $\{x_i\}_{i=1}^n$ .
- ② 1 uniform random point in  $\{x_i\}_{i=1}^n$  as  $c_1^{(0)}$ , then find the farthest point in  $\{x_i\}_{i=1}^n$  from  $c_1^{(0)}$  as  $c_2^{(0)}$ , and find the farthest point in  $\{x_i\}_{i=1}^n$  from the closer of  $c_1^{(0)}$  and  $c_2^{(0)}$  as  $c_3^{(0)}$ , and repeat this  $K$  times.

# Gaussian Mixture Model

## Discussion

- In *K* means, each instance belong to one cluster with certainty.
- One continuous version is called the Gaussian mixture model: each instance belongs to one of the clusters with a positive probability.
- The model can be trained using Expectation Maximization Algorithm (EM Algorithm).

# Gaussian Mixture Model Demo

## Discussion

# Summary

## Description