

CS540 Introduction to Artificial Intelligence

Lecture 3

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Based on lecture slides by Jerry Zhu, Yingyu Liang, and Charles Dyer

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Two-thirds of the Average Game

Quiz

- Pick an integer between 0 and 100 (including 0 and 100) that is the closest to two-thirds of the average of the numbers other people picked.
- The results from the previous lecture is posted on the Q1 page of the course website.

AND Operator Data

Quiz

- Sample data for AND

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1

Learning AND Operator

Quiz

- Which one of the following is AND?
- $A : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-1.5 \geq 0\}}$
- $B : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-0.5 \geq 0\}}$
- $C : \hat{y} = \mathbb{1}_{\{-1x_1+0.5 \geq 0\}}$
- $D : \hat{y} = \mathbb{1}_{\{-1x_1-1x_2+0.5 \geq 0\}}$
- $E : \text{None of the above}$

OR Operator Data

Quiz

- Sample data for OR

x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	1

Learning OR Operator

Quiz

- Which one of the following is OR?
- $A : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-1.5 \geq 0\}}$
- $B : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-0.5 \geq 0\}}$
- $C : \hat{y} = \mathbb{1}_{\{-1x_1+0.5 \geq 0\}}$
- $D : \hat{y} = \mathbb{1}_{\{-1x_1-1x_2+0.5 \geq 0\}}$
- $E : \text{None of the above}$

Learning XOR Operator

Quiz

- Which one of the following is XOR?
- $A : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-1.5 \geq 0\}}$
- $B : \hat{y} = \mathbb{1}_{\{1x_1+1x_2-0.5 \geq 0\}}$
- $C : \hat{y} = \mathbb{1}_{\{-1x_1+0.5 \geq 0\}}$
- $D : \hat{y} = \mathbb{1}_{\{-1x_1-1x_2+0.5 \geq 0\}}$
- $E : \text{None of the above}$

Learning XOR Operator Network

Quiz

- $y = x_1 \text{ XOR } x_2$ is the same as
 $y = (x_1 \text{ OR } x_2) \text{ AND } (x_1 \text{ NAND } x_2)$

Single Layer Perceptron

Motivation

- Perceptrons can only learn linear decision boundaries.
- Many problems have non-linear boundaries.
- One solution is to connect perceptrons to form a network.

Decision Boundary Diagram

Motivation

Multi-Layer Perceptron

Motivation

- The output of a perceptron can be the input of another.

$$a = g(w^T x + b)$$

$$a' = g(w'^T a + b')$$

$$a'' = g(w''^T a' + b'')$$

$$\hat{y} = \mathbb{1}_{\{a'' > 0\}}$$

Neural Network Biology

Motivation

- Human brain: 100,000,000,000 neurons.
- Each neuron receives input from 1,000 others.
- An impulse can either increase or decrease the possibility of nerve pulse firing.
- If sufficiently strong, a nerve pulse is generated.
- The pulse forms the input to other neurons.

Theory of Neural Network

Motivation

- In theory:
 - ① 1 Hidden-layer with enough hidden units can represent any continuous function of the inputs with arbitrary accuracy.
 - ② 2 Hidden-layer can represent discontinuous functions.
- In practice:
 - ① AlexNet: 8 layers.
 - ② GoogLeNet: 27 layers (or 22 + pooling).
 - ③ ResNet: 152 layers.

Gradient Descent

Motivation

- The derivatives are more difficult to compute.
- The problem is no longer convex. A local minimum is no longer guaranteed to be a global minimum.
- Need to use chain rule between layers called backpropagation.

Backpropagation

Description

- Initialize random weights.
- (Feedforward Step) Evaluate the activation functions.
- (Backpropagation Step) Compute the gradient of the cost function with respect to each weight and bias using the chain rule.
- Update the weights and biases using gradient descent.
- Repeat until convergent.

Neural Network Demo

Motivation

Two-Layer Neural Network Weights Diagram 1

Motivation

Two-Layer Neural Network Weights Diagram 2

Motivation

Two-Layer Neural Network Weights Diagram 3

Motivation

Gradient Step, Combined

Definition

- Put everything back into the chain rule formula. (Please check for typos!)

$$\frac{\partial C}{\partial w_{j'j}^{(1)}} = \sum_{i=1}^n (a_i - y_i) a_i (1 - a_i) w_j^{(2)} a_{ij}^{(1)} (1 - a_{ij}^{(1)}) x_{ij'}$$

$$\frac{\partial C}{\partial b_j^{(1)}} = \sum_{i=1}^n (a_i - y_i) a_i (1 - a_i) w_j^{(2)} a_{ij}^{(1)} (1 - a_{ij}^{(1)})$$

$$\frac{\partial C}{\partial w_j^{(2)}} = \sum_{i=1}^n (a_i - y_i) a_i (1 - a_i) a_{ij}^{(1)}$$

$$\frac{\partial C}{\partial b^{(2)}} = \sum_{i=1}^n (a_i - y_i) a_i (1 - a_i)$$

Gradient Descent Step

Definition

- The gradient descent step is the same as the one for logistic regression.

$$w_j^{(2)} \leftarrow w_j^{(2)} - \alpha \frac{\partial C}{\partial w_j^{(2)}}, j = 1, 2, \dots, m^{(1)}$$

$$b^{(2)} \leftarrow b^{(2)} - \alpha \frac{\partial C}{\partial b^{(2)}},$$

$$w_{j'j}^{(1)} \leftarrow w_{j'j}^{(1)} - \alpha \frac{\partial C}{\partial w_{j'j}^{(1)}}, j' = 1, 2, \dots, m, j = 1, 2, \dots, m^{(1)}$$

$$b_j^{(1)} \leftarrow b_j^{(1)} - \alpha \frac{\partial C}{\partial b_j^{(1)}}, j = 1, 2, \dots, m^{(1)}$$

Learning Logical Operators, XOR

Quiz

- What function does the multi-layer LTU perceptron network with $w_{11}^{(1)} = -1$, $w_{21}^{(1)} = -1$, $b_1^{(1)} = 1.5$, $w_{12}^{(1)} = 1$, $w_{22}^{(1)} = 1$, $b_2^{(1)} = -0.5$, $w_1^{(2)} = 1$, $w_2^{(2)} = 1$, $b^{(2)} = -1.5$ compute?

x_1	x_2	y_A	y_B	y_C	y_D	y_E
0	0	0	0	1	1	0
0	1	0	1	1	0	1
1	0	0	1	1	0	1
1	1	1	1	0	1	0

Learning Logical Operators, XOR, Diagram

Quiz

x_1	x_2	y_A	y_B	y_C	y_D	y_E
0	0	0	0	1	1	0
0	1	0	1	1	0	1
1	0	0	1	1	0	1
1	1	1	1	0	1	0

Learning Logical Operators, XOR, Answer Quiz

Three-Layer Neural Network Weights Diagram

Motivation