

CS 839: Topics in Database Management Systems Lecture 13: Serverless-2

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Group Discussion from Lecture #12

What are the key advantages and disadvantages of classic- vs. neoserverless? Is it possible to combine some of these advantages in a new system architecture?

Can these embedded database engines benefit from cloud computing? If so, how?

Group Discussion from Lecture #12

Advantages of classic serverless:

- Lightweight, ease of use, simplicity (no need to manage a separate database server),
- Low latency
- Offline (no network)
- More secure

Advantages of neo serverless:

- High scalability
- Good performance
- High availability and durability
- Independent failure of application and database
- Configuration-free
- Data sharing

Group Discussion from Lecture #12

Combine classic- and neo-serverless

- Disaggregate log and table storage to cloud storage -> high availability and durability
- Cloud-based database backup (e.g., S3)
- Client pushes computation down to the cloud (e.g., filters, expensive joins)
- Use external tables to enable data sharing and collaboration. Need to support writes and transaction.
- Hierarchical processing: local DB (top layer) as cache of external storage (back-end layer)
 - Top layer: handle user interactions and real-time responsiveness
 - Back-end layer: data that does not require real-time processing.
 - A form a multi-cloud database

Serverless-2-Q/A

Why need a persistent coordinator in Starling? Use a function instead? Better cloud functions to avoid workarounds in this paper? Workloads where Starling is worse than traditional cloud databases? How to handle 15-min execution time cap in lambda? How does FaaS achieve isolation guarantees?

Discussion Questions

In Lecture 6, we discussed functions that could be pushed to a "middle layer" between compute and storage. Can the middle layer be built using lambda functions? What are the advantages and disadvantages of using lambda functions to build the layer?

 Examples of middle-layer functions: Filtering and aggregation, intermediate results store, log replay, Transactions, data shuffle, access control, caching, data format translation, real-time analytics, data virtualization, ETL functions

Can a transactional database benefit from lambda functions? If so, how?